The New Territory of Generalized Agreement in a Cloud Computing Environment

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Abstract. The cloud computing, an Internet-based development in which dynamically scalable and often virtualized resources are provided as a service over the Internet has become a significant issue. In a cloudcomputing environment, the connected topology is not very significant that uses low-power hosts to achieve high reliability and ensure the ability to be better. However, the agreement problem is fundamental to faulttolerant distributed systems. In previous studies, protocols dealing with the agreement problem have focused on a fully connected network or on a general connectivity. Therefore, previous protocols for the agreement problem are not suitable for a cloud-computing environment. To enhance fault-tolerance, the agreement problem in a cloud computing environment is revisited in this study. The proposed protocol achieves agreement on a common value among all correct nodes in a minimal number of message exchange rounds, and can tolerate a maximal number of allowable faulty components in a cloud computing environment.

Keywords: agreement problem, byzantine agreement, consensus problem, interactive consistency, distributed system, fault-tolerance, cloud computing

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