

A P2P Resource Discovery Strategy for Cloud Computing Systems

Kuan-Chou Lai*, Kuo-Chan Huang, Chornng-Shiuh Koong,
You-Fu Yu, Po-Jung Huang, Quan-Jie Chen, and Tian-Liang Hunang

Department of Computer and Information Science,

National Taichung University,

Taichung 403, Taiwan

kclai@mail.ntcu.edu.tw

Received 2 February 2010; Revised 5 March 2010; Accepted 12 March 2010

Abstract. Cloud computing is growing increasingly popular and appears well-suited to meet the demand of resource sharing. Peer-to-Peer networking is an emerging technique for resource discovery which is an important mechanism in Cloud Computing. Chord is usually one of the structured overlays applied in the resource discovery mechanism. Chord adopts the finger table to record the connection between the node and its successors in order to support resource discovery in $O(\log N)$, where N is the number of nodes. However, Chord has some restrictions, for example, the keyword searching and the scalability problem. This study proposes a multi-attribute range query overlay based on Chord. The MARQ overlay embeds the node attributes into the node ID to form a structured multi-attribute and multi-ring architecture. Due to the hierarchical multi-attribute property of MARQ, this structured overlay could reduce the search radius and provide the attribute search. Due to the multi-ring property of MARQ, the proposed overlay could improve the scalability and reduce the maintain cost. This study preserves the characteristics of Chord, and adopts the double-link approach to reduce the average number of traveled hops in searching. Therefore, the MARQ overlay could support the multi-attribute range query. Experimental results show that our proposed mechanism could efficiently reduce the average number of traveled hops in searching and then decrease the average searching time.

Keywords: cloud computing, P2P, overlay, range query, multiple attribute

References

- [1] E. Elmroth and L. Larsson, "Interfaces for Placement, Migration, and Monitoring of Virtual Machines in Federated Clouds," *Proceedings of 2009 Eighth International Conference on Grid and Cooperative Computing*, pp.253-260, 2009.
- [2] J. Song, G. Lei, X. Zhang, H. Wang. "LightFlood : Minimizing Redundant Messages and Maximizing Scope of Peer-to-peer Search," *IEEE Transactions on Parallel and Distributed Systems*, Vol. 19, No. 5, pp.601-614, 2008.
- [3] Z.Y. Demetrios, K. Vana, G. Dimitrios, "pFusion: A P2P Architecture for Internet-Scale Content-based Search and Retrieval," *IEEE Transactions on Parallel and Distributed Systems*, Vol. 18, No. 6, pp.804-817, 2007.
- [4] Stephanos, T. Routsellis, D. Spinellis, "A Survey of Peer-to-peer Content Distribution Technologies," *ACM Computing Surveys*, Vol. 36 , No. 4, pp.335-371, 2004.
- [5] C. Hu, Y. Zhu, J. Huai, Y. Liu, L.M. Ni, "S-Club: An Overlay-based Efficient Service Discovery Mechanism in CROWN Grid," *Knowledge and Information Systems*. Vol. 12, No. 1, pp. 55-75, 2007.
- [6] G. Chen, C.P. Low, Z. Yang, "Enhancing Search Performance in Unstructured P2P Networks based on Users' Common Interest," *IEEE Transactions on Parallel and Distributed Systems*, Vol. 19, No. 6, pp.821-836, 2008.
- [7] I. Al-Oqily and A. Karmouch, "SORD: A Fault-Resilient Service Overlay for MediaPort Resource Discovery," *IEEE Transactions on Parallel and Distributed Systems*, Vol. 20 , No. 8, pp.1112-1124, 2008.

* Correspondence author

- [8] J. Salter and N. Antonopoulos, "An Optimized Two-tier P2P Architecture for Con-textualized Keyword Searches," *Future Generation Computer Systems Journal*, Vol. 23, No. 2, pp.241-251, 2007.
- [9] H. Shen, Z. Li, T. Li, Y. Zhu, "PIRD: P2P-based Intelligent Resource Discovery in Inter-net-based Distributed Systems," *Proceedings of the 28th International Conference on Distributed Computing Systems*, pp. 858-865, 2008.
- [10] R. A Ferreira, M. Koyuturk, S. Jagannathan, A. Grama, "Semantic Indexing in Structured Peer-to-peer Networks," *Journal of Parallel Distributed Journal*, Vol. 68 , No. 1, pp.64-77, 2008.
- [11] S. Rieche, B. T. Vinh, K. Wehrle, "Range Queries and Load Balancing in a Hierarchically Structured P2P System," *Proceedings of the 33rd IEEE Conference on Local Computer Networks*, pp.28-35, 2008.
- [12] Y. H. Lin, "SARIDS : A Self-Adaptive Resource Index and Discovery System," *Master Thesis, National Tsing-Hua University*, 2009.
- [13] OverSim, "OverSim: The Overlay Simula-tion Framework," <http://www.oversim.org>.
- [14] OMNeT++, "OMNeT++ Discrete Event Simulation System," <http://www.OMNeTpp.org>.