Effective Balance of Mobile Education Clients in Mobile Environments

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Abstract. With the rapid progress of wireless technology, mobile users can retrieve multiple materials with portable devices from mobile service centers. Mobile e-Learning implements the goal at anywhere from time to time. It is an important issue to effectively disseminate various materials in mobile environments. This paper highlights important problems that have mobile e-learning systems from improving the system performance it could be for education. While current systems aim to foster significant improvements in learning, this paper argues that most systems are still limited to just being online material without performance concerns. Mobile learning infrastructure has become a topic for research. A performance-driven model to mobile e-learning is proposed in this paper. A novel methodology for deploying educational clients based on prediction mechanism in mobile environments is presented. We focus on describing the dynamic processing in terms of performance, rather than the details of its implementation.

Keywords: Kalman Filter, e-Learning, Mobile System

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